

## ***Environmental Jeopardy Game -- with a Bahá'í Twist***

*One of the breakout activities in the workshop, “Challenge and Opportunity: the UN Decade of Education for Sustainable Development” was the **Environmental Jeopardy** game. It was given a Bahá'í twist by pairing selected Bahá'í Writings with each topic category and asking participants to identify virtues associated with their answers.*

*The quotes that were selected for each category heading are shown below in a format that fits on the back of the card associated with it (other relevant quotes could just as easily have been chosen):*

### ***The way we move***

We cannot segregate the human heart from the environment outside us and say that once one of these is reformed everything will be improved. Man is organic with the world. His inner life moulds the environment and is itself also deeply affected by it. The one acts upon the other and every abiding change in the life of man is the result of these mutual reactions.

(Letter written on behalf of Shoghi Effendi, 17 February 1933, Compilation on Social and Economic Development, p. 4)

### ***Keeping it all in Balance***

Whoso cleaveth to justice, can, under no circumstances, transgress the limits of moderation. He discerneth the truth in all things, through the guidance of Him Who is the All-Seeing. The civilization, so often vaunted by the learned exponents of arts and sciences, will, if allowed to overleap the bounds of moderation, bring great evil upon men. Thus warneth you He Who is the All-Knowing. If carried to excess, civilization will prove as prolific a source of evil as it had been of goodness when kept within the restraints of moderation.

(Baha'u'llah, Gleanings from the Writings of Baha'u'llah, p. 342)

### ***Resource Management***

The sea of materialism is at flood tide and all the nations of the world are immersed in it. It is my hope that the fish will rise to the surface, so that they may behold other wondrous aspects of creation; for the people are like unto the fish swimming in the deep - ignorant of the rest of the universe. May they be transformed into birds of the air and soar in the nether atmosphere! [...] Strive so that these people may be released from their nature worship and become like sons of wisdom from the city of light.

(Abdu'l-Baha, Divine Philosophy, p. 138/140)

### ***Safe Landing***

Reflect upon the inner realities of the universe, the secret wisdoms involved, the enigmas, the inter-relationships, the rules that govern all. For every part of the universe is connected with every other part by ties that are very powerful and admit of no imbalance, nor any slackening whatever.

(Abdu'l-Baha, Selections from the Writings of Abdu'l-Baha, p. 157)

### ***Techies to the rescue***

...Among the teachings of Bahá'u'lláh is that although material civilization is one of the means for the progress of the world of mankind, yet until it becomes combined with Divine civilization, the desired result, which is the felicity of mankind, will not be attained.

('Abdu'l-Bahá, *Selections from the Writings of 'Abdu'l-Bahá*, 227, pp. 303-304)

*Teams were offered bonus points for naming two virtues that were associated with the answer to the question under consideration. To facilitate that process, a list of **virtues** was displayed on a **beautiful poster**, available from the **Virtues Project** (see below).*



## Notes for Game Facilitator

The facilitator should begin by welcoming participants, introducing herself (or himself), and explaining the game.

### Guidelines:

1. It's ideal to have 3 or 4 members per team; each team chooses a name for itself.
2. The team to begin the game can be selected in any number of ways. One way might be to select the team with the most green/brown shirts.
3. The team selects a category and level of difficulty and is then asked the question on the flip side of that card.
4. Each time a new category is opened, someone reads aloud the Bahá'í quote related to the category.
5. The categories are:
  - a. THE WAY WE MOVE
  - b. RESOURCE MANAGEMENT
  - c. SAFE LANDING
  - d. TECHIES TO THE RESQUE and
  - e. KEEPING IT ALL IN BALANCE
6. The team has 25 seconds to consult on an answer to the question.
  - a. The answer given, unlike in TV Jeopardy, doesn't need to be phrased as a question. A simple sentence is OK.
7. If the answer is wrong, no points will be subtracted, but another team can offer an answer and gain the points if correct.
8. After giving the correct answer, the team will have 20 seconds to identify two virtues -- **relevant to the question** -- that members could **develop in themselves**. This is worth **5 bonus points**.
9. After hearing the responses, the facilitator can read the correct answer from the card and share the relevant facts.

NOTE: The **questions** as well as the **game backdrop** have been developed by the **Earth Day Network** and can be purchased online at [www.earthday.net](http://www.earthday.net). The **Virtues Poster** can be ordered from **The Virtues Project** at [www.virtuesproject.com/uscart/books7.html](http://www.virtuesproject.com/uscart/books7.html)